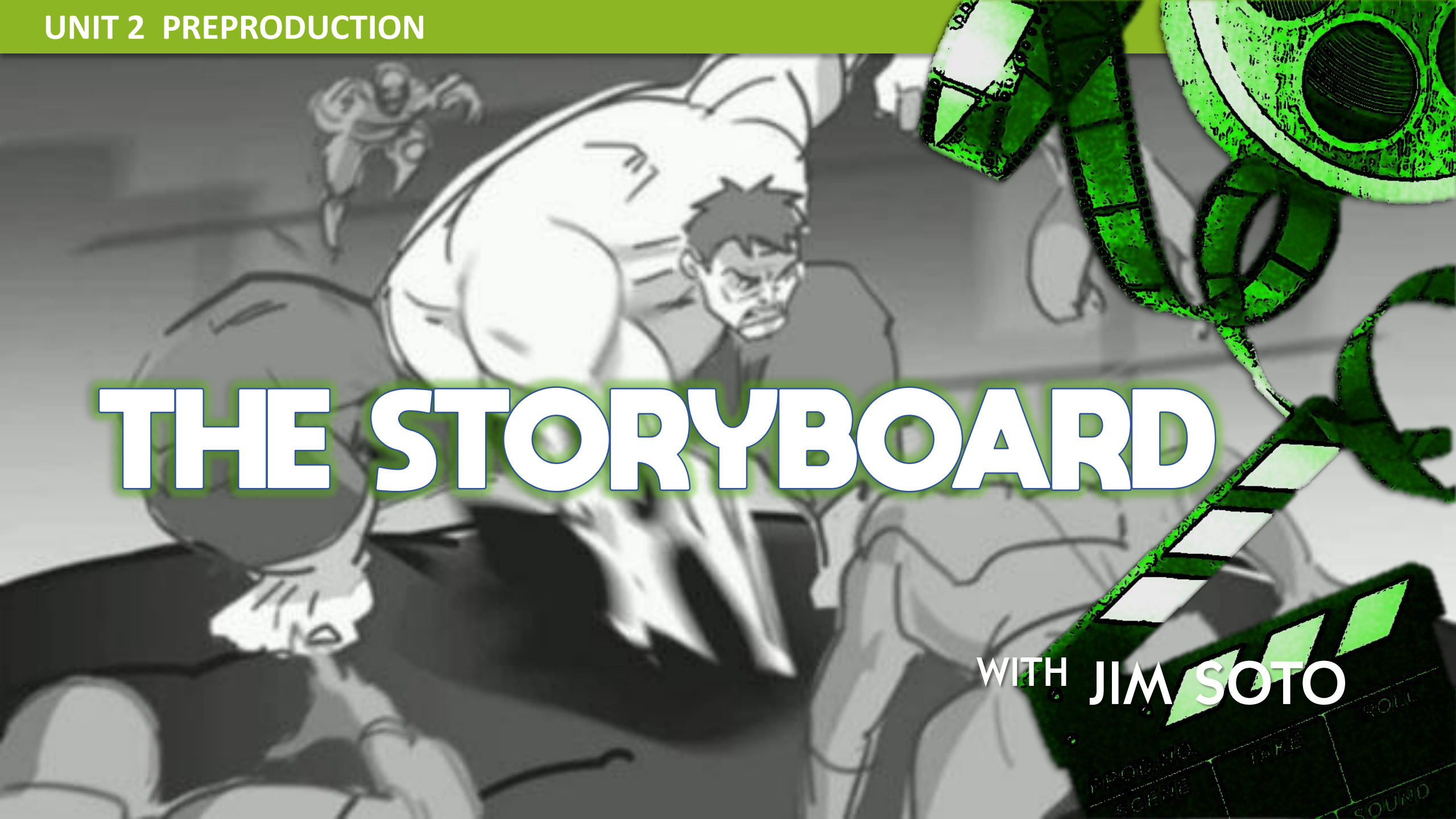
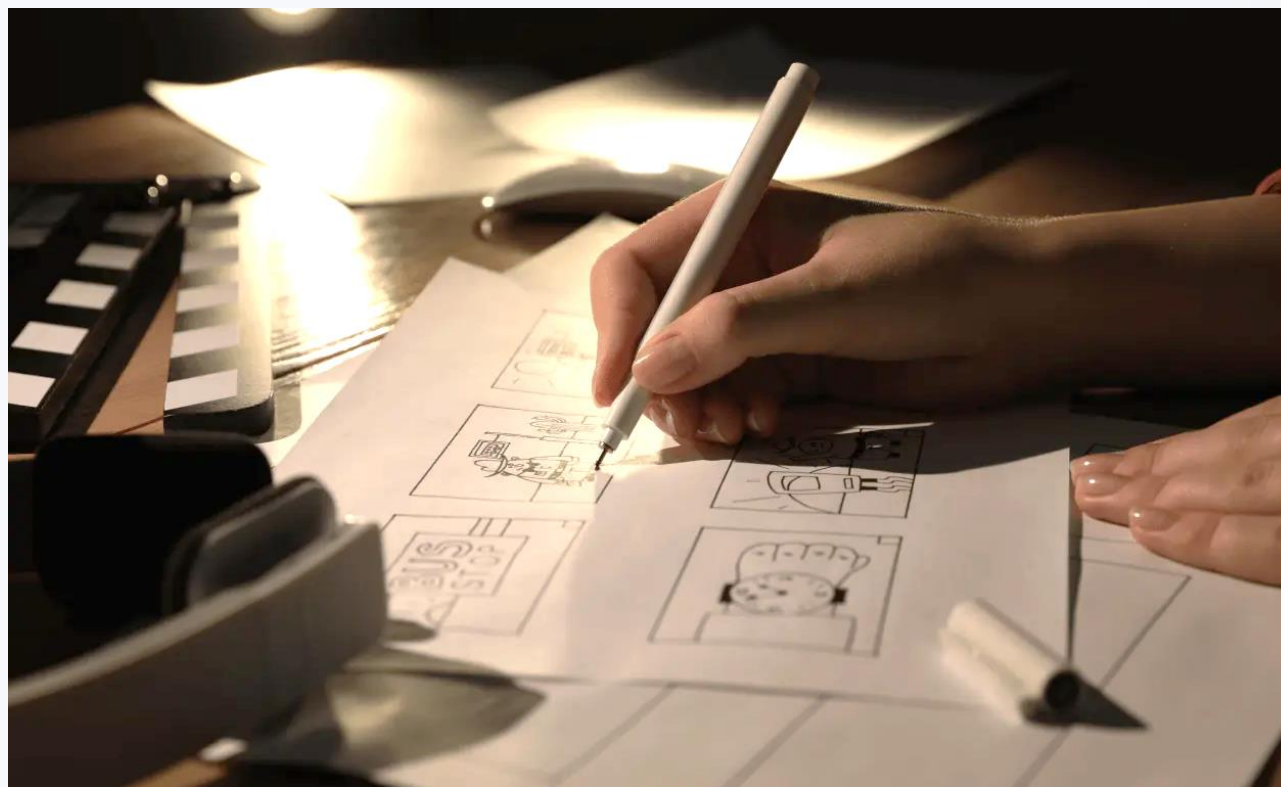


THE STORYBOARD

WITH JIM SOTO





“I didn’t know the technical language of filmmaking, so I said, ‘OK, I’m going to do my own storyboard,’ because I had to explain to the crew and the technical people what I wanted.”

-Robert Redford

Shot 1



MCU - LA - Tracking - Steadicam

Shot 2



MCU - LA - Tracking - Steadicam

Shot 3



MS - LA - Static - Hand Held

Shot 4



WS - HA - Static - Steadicam

Shot 5



MS - LA - Static - Hand Held

Shot 6



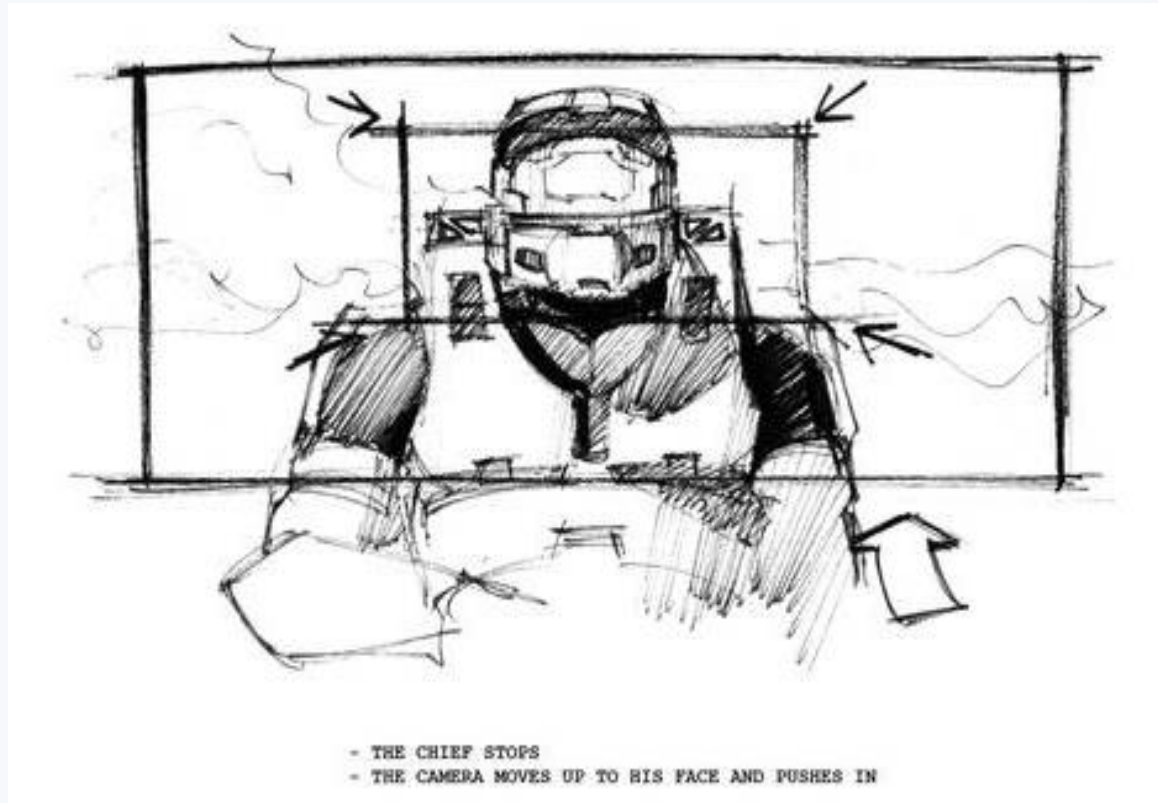
MS - LA - Static - Sticks

Planning is key to a smooth and high-quality film. A script may not be enough during the planning phase. Storyboards help to discover problems with the story before you start filming, and ensure everyone, from the actors to the camera operator know what needs to be filmed.

Let's take a moment to see the story told in the following storyboard panels and think about how it transcends the pages of a script.



WHAT IS IT?



Once the script is written, the next step is to draw a storyboard. A storyboard visually tells the story panel by panel, kind of like a comic book.

Your storyboard should convey some of the following information:

- What characters are in the frame, and how are they moving?
- What are the characters saying to each other, if anything?
- How much time has passed between the last frame of the storyboard and the current one?
- Where is the "camera" in the scene? Close or far away? Is the camera moving?

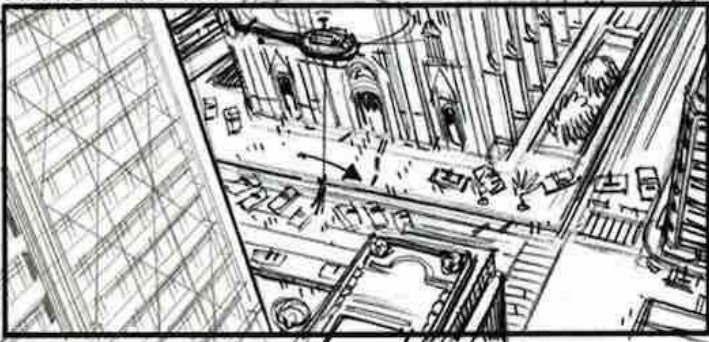
Napalm in the Morning

Storyboards by Alex Tavoularis map out Col. Kilgore's attack on a beach front in Vietnam while blasting "Ride of the Valkyries" in Francis Ford Coppola's *Apocalypse Now*.



EXT. ROOFTOPS-DAY

12



HIGH ANGLE ABOVE
ROOF OF
NEARBY
BUILDING
(ROCK GARDEN).
ST. PATRICK'S AND
COP CARS VISIBLE
BELOW.

13 (A)

PAN
WITH
SWING

CLOSE ON
SALT HANGING
ONTO ROPE
HIGH ABOVE -
SHE LOOKS
DOWN ...

13 (B)



... THEN
LET'S GO
OF ROPE
AND BEGINS
TO FALL
AWAY.

We can define a storyboard as a visual representation of a film sequence and breaks down the action into individual panels. It is a series of ordered drawings, with camera direction, dialogue, or other pertinent details. It sketches out how a video will unfold, shot by shot.



CLOSE ON DROGON,
MOUTH OPENING



THE BOLT SCREAMS
PAST CAM



TRAIL THE SCORPION
BOLT...AS IT FINDS ITS
MARK



PUNCH IN AS DROGON
ROARS IN PAIN



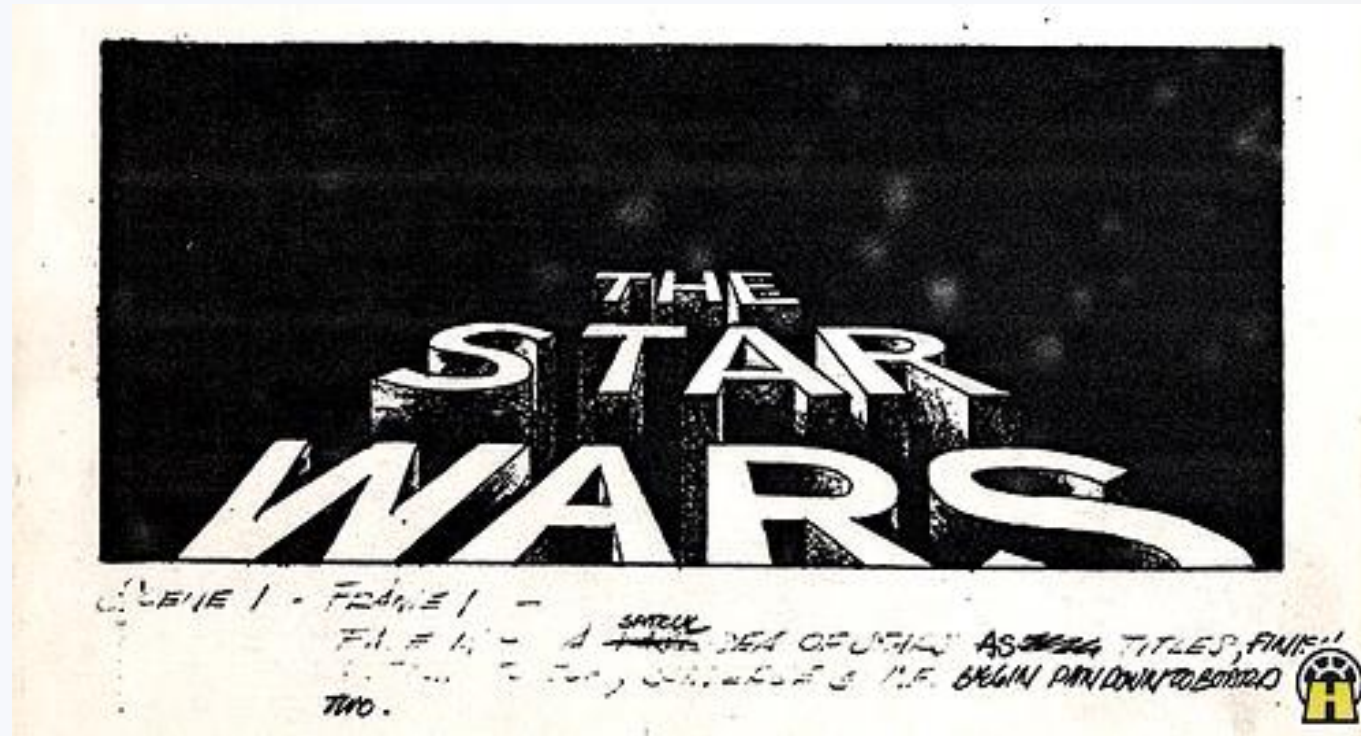
CLOSE ON DANY
HANGING ON FOR
LIFE



OVER TYRION AS
THE DRAGON DIVES
TOWARD THE WATER

Here's part of a storyboard sequence from Game of Thrones. What do the arrows imply about the camera movements?

WHY MAKE ONE?



Creating a storyboard will help you plan your filming out shot by shot. You can make changes to your storyboard before you start shooting. You will also be able to talk about your film and show your storyboard to other people to get their feedback.

Creating a storyboard also helps to maintain the **visual continuity** of your film. Without visual continuity a movie becomes a series of unnatural jarring moments that take the audience out of the illusion that the movie is a depiction of real life.

Storyboards can be consulted to avoid discrepancies from shot to shot in a film, allowing the various scenes to be shot out of order, but still maintaining an uninterrupted succession or flow of the events of the film.

Establishing Sequence

Frame 1



Extreme Long Shot
Establishing Location
Transition: Cross Fade Out

Frame 2



Long Shot Establishing Action
Transition: Cross Fade Out
Action: Employee walks toward Human Resources office

Frame 3



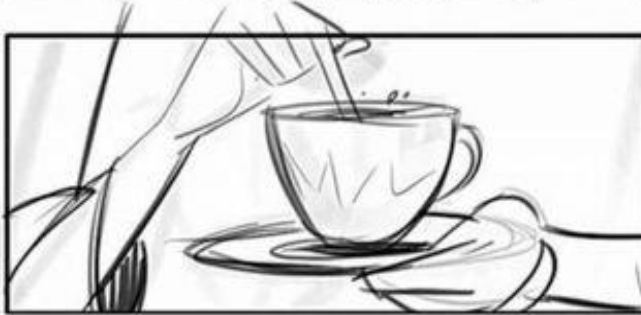
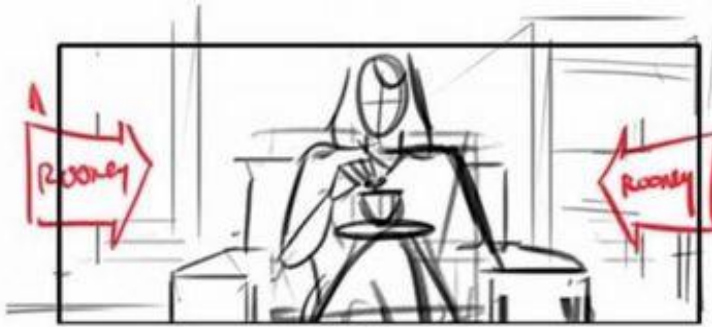
Medium Full Shot, Transition: Cut
Action: Employee nervously hesitates
before Human Resources office

THE 3 ELEMENTS OF STORYBOARDING

Regardless of the relative complexity of the shot, a “perfect” storyboard will always incorporate three key components:

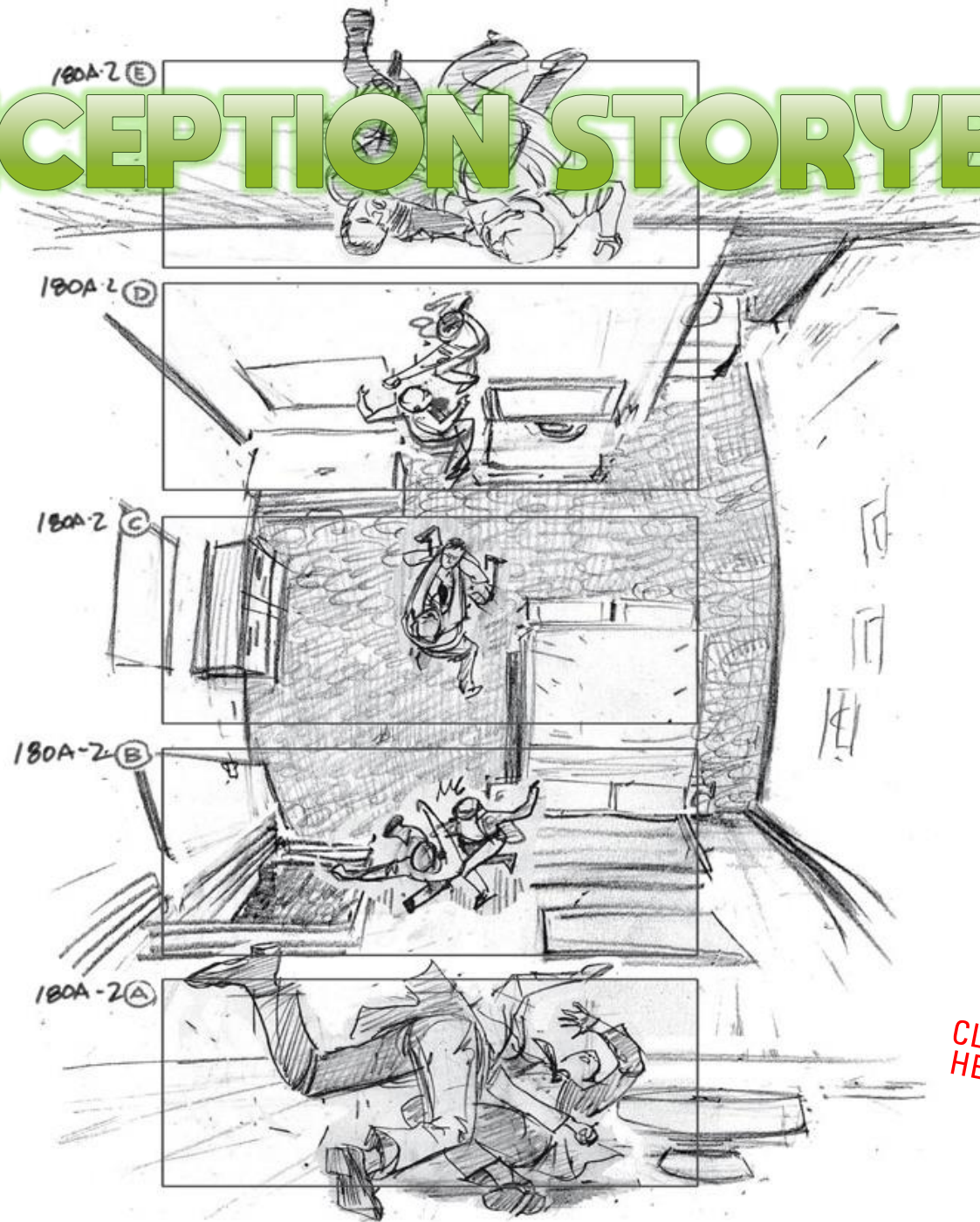
1. Framing Height (e.g., WIDE, FULL, AMERICAN, CLOSE)
2. Camera Angle (e.g., eye-level, BIRD’S EYE VIEW, HIGH HAT, and DUTCH)
3. Movement (e.g., static, PAN, TILT, CRANE, PUSH/PULL, ZOOM)

If any one of these elements is absent or ambiguous, the storyboard will fail to clearly communicate to the crew camera placement (e.g., distance from the subject) and equipment needs (e.g., dolly, Steadicam, crane, lens type, lighting).



THE INCEPTION STORYBOARD

INCEPTION'S
storyboard



CLICK
HERE

ANIMATICS





In animation and special effects work, the storyboarding stage may be followed by simplified mock-ups called "animatics" to give a better idea of how the scene will look and feel with motion and timing. At its simplest, an animatic is a series of still images edited together and displayed in sequence with a rough dialogue and/or rough sound track added to the sequence of still images (usually from a storyboard) to test whether sounds and images are working well together.

RESHOOT

1. How do drawings help the filmmaker conceptualize the final movie?
2. What information should a storyboard convey?
3. What is visual continuity and how does it defer to dialogue and action continuity?
4. Explain and identify the main elements of the storyboard.
5. Defend the importance of conceptualizing a graphic view of a screenplay before shooting it.

FOR YOUR PORTFOLIO

SHOTBOARD (STORYBOARD/SHOTLIST)			
TITLE		DIRECTOR	
DATE	SHOT ILLUSTRATION	SHOTTYPE/ANGLE/MOVEMENT/EDIT	PAGE

Using the screenplay that your team wrote, you will choose a scene to break down into six shots in the shotboard, which is a combination of a shooting list and a storyboard. Every single part of the shotboard must be completed. The drawings must at least be understandable.

Turn in the day after tomorrow (25pts).



Next:

**WE'RE READY TO
SHOOT THIS MOVIE!**

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